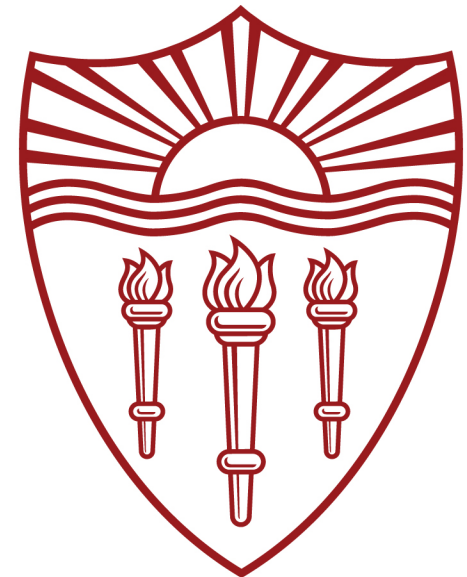


# Weakly Deterministic Characterizations of Unbounded Tonal and Featural Spreading

SCAMP  
April 7, 2018

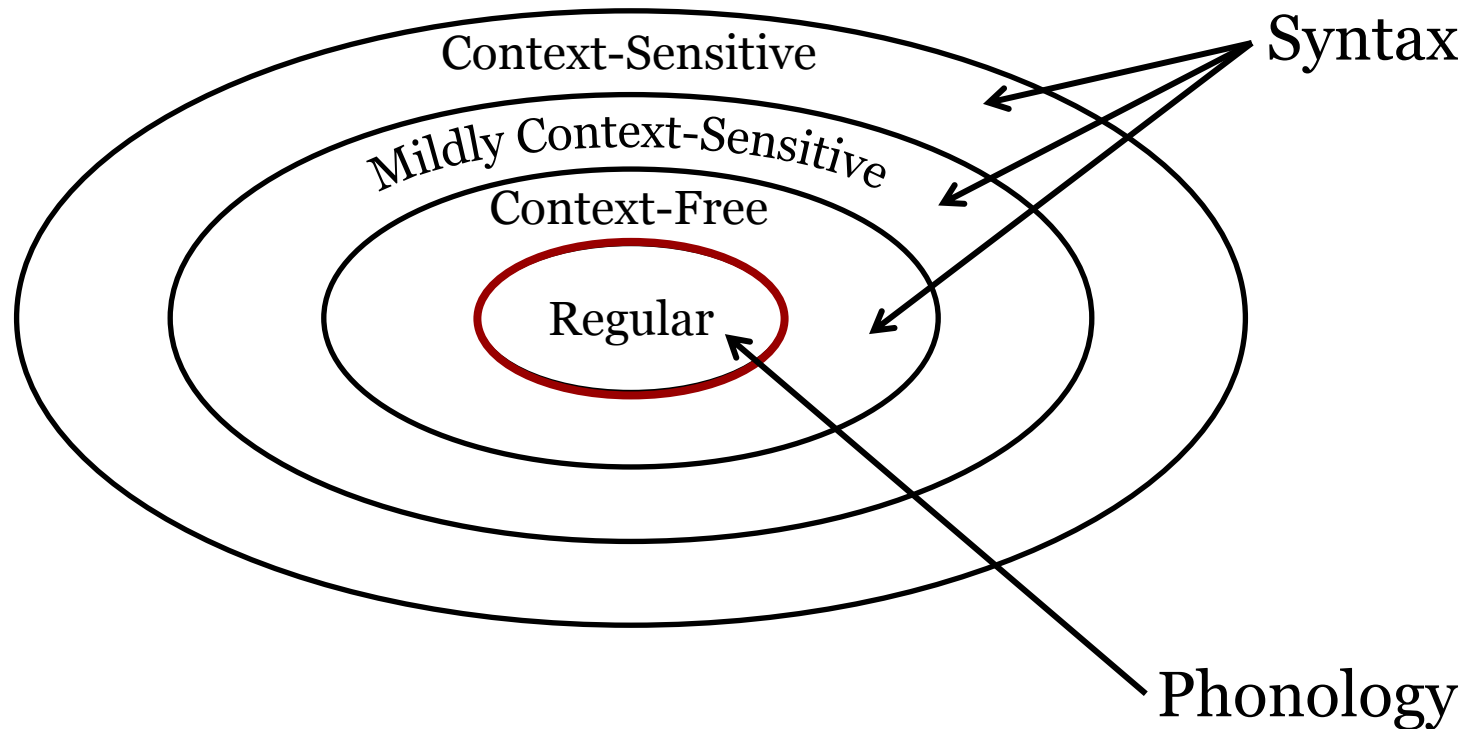
Charlie O'Hara  
Caitlin Smith

*University of Southern California*



# The Chomsky Hierarchy

Languages (sets of strings) can be classified by computational complexity (Chomsky 1956):



# The Subregular Hierarchy

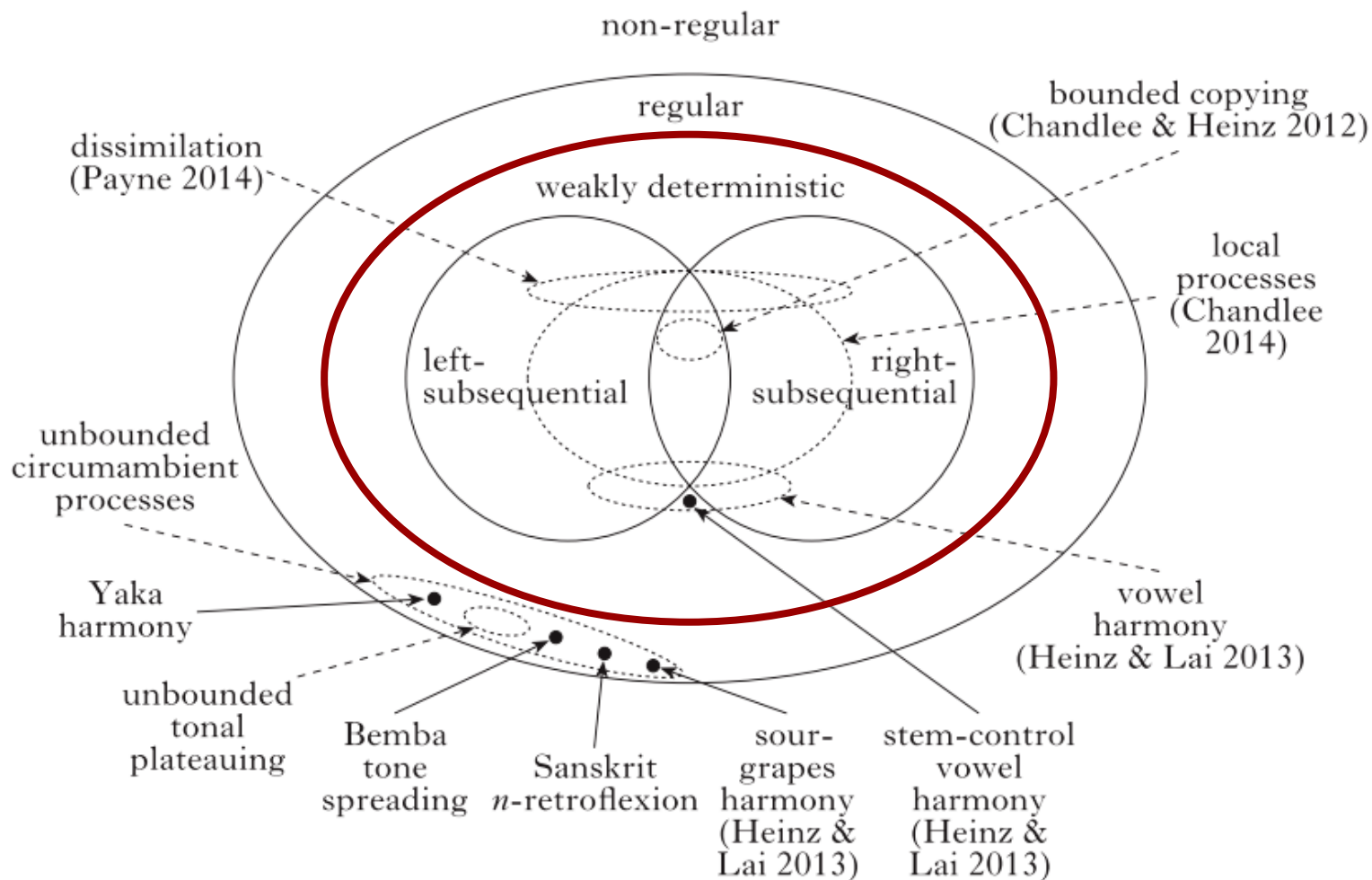


figure from Jardine (2016)



# Classifying Featural and Tonal Spreading

- Segmental phenomena are at most weakly deterministic (Heinz & Lai 2013)
- Some tonal phenomena (unbounded plateauing) are regular, but not weakly deterministic (Jardine 2016)

## Proposals:

- 1) Attested featural and tonal spreading patterns **are** weakly deterministic
- 2) Unattested patterns (i.e. sour grapes) are **not** weakly deterministic

# The Subregular Hierarchy

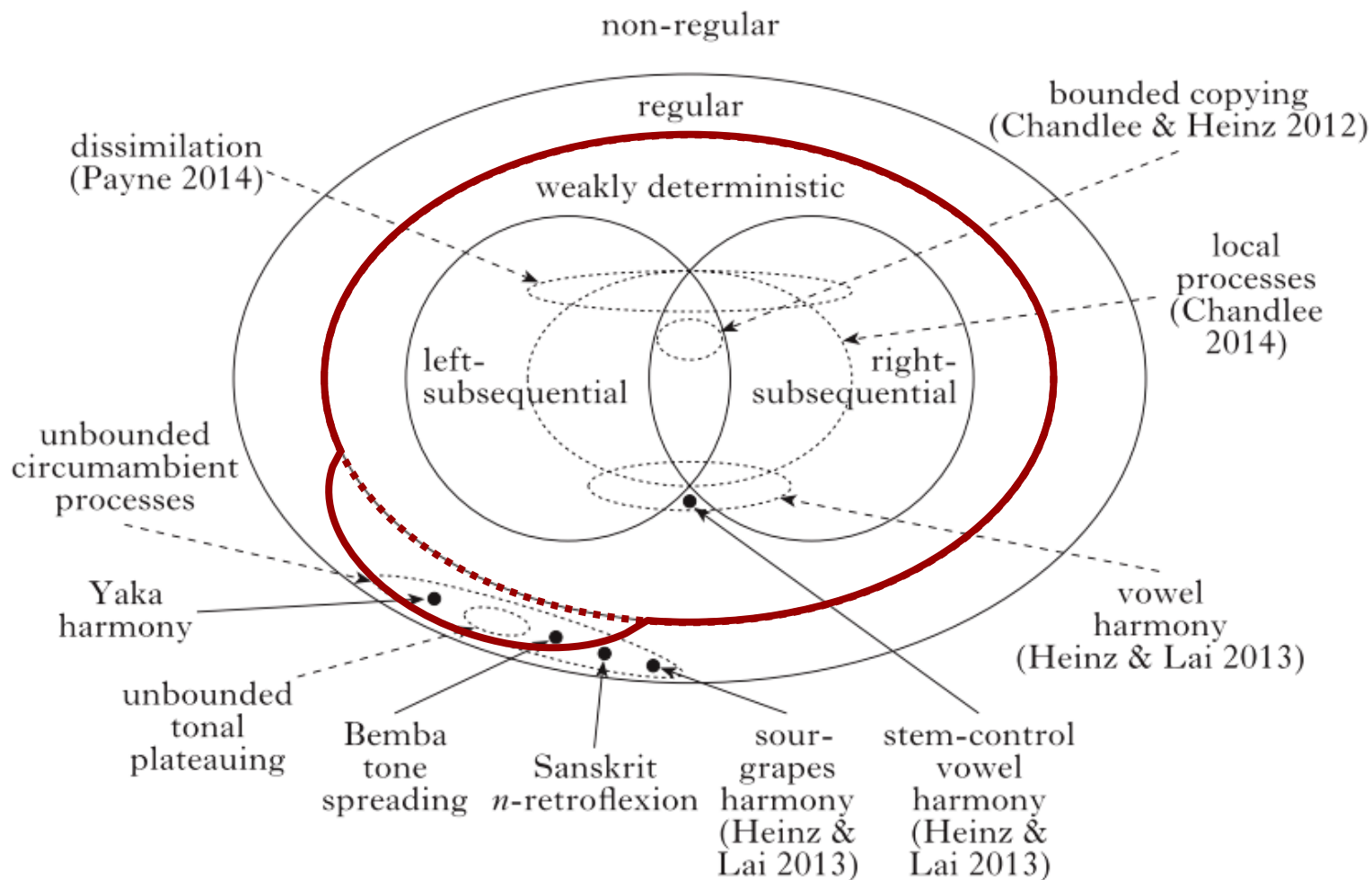
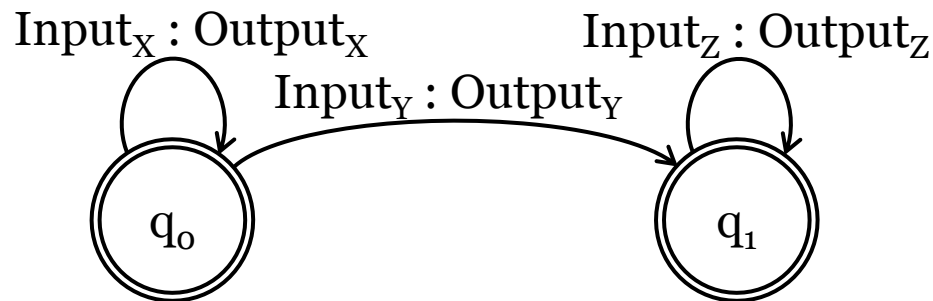


figure from Jardine (2016)

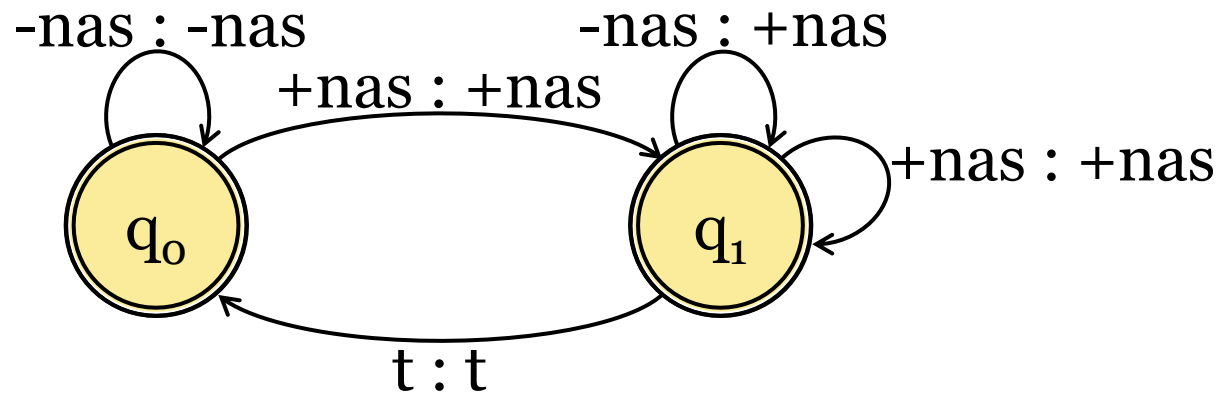
# Finite State Transducers

- Input-output mapping of strings can be conceptualized as finite state transducers
- Maps inputs to outputs by following *transitions* between *states*



- Finite state transducer indicates which input-output mappings are licit in a language

# Progressive Harmony



/ l a w a /

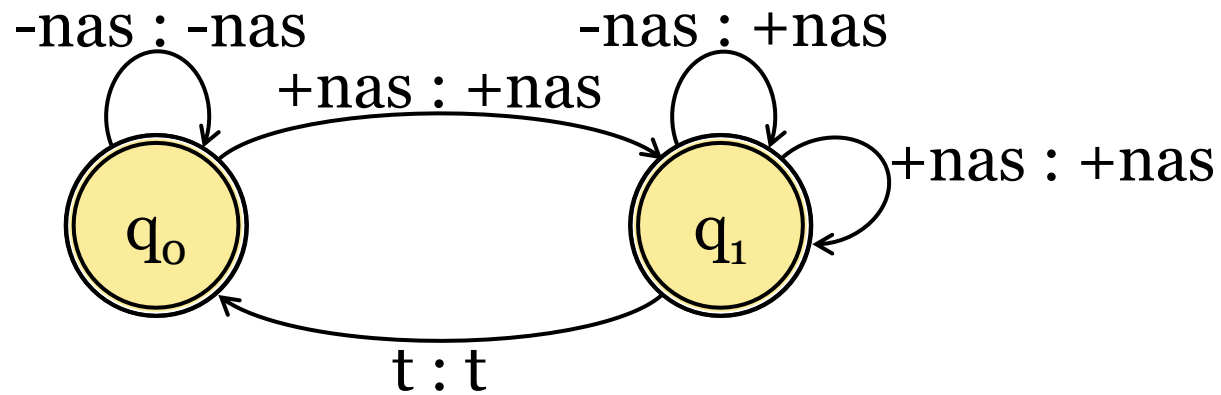
[ l a w a ]

/ n a w a /

[ n ã w̃ ã ]

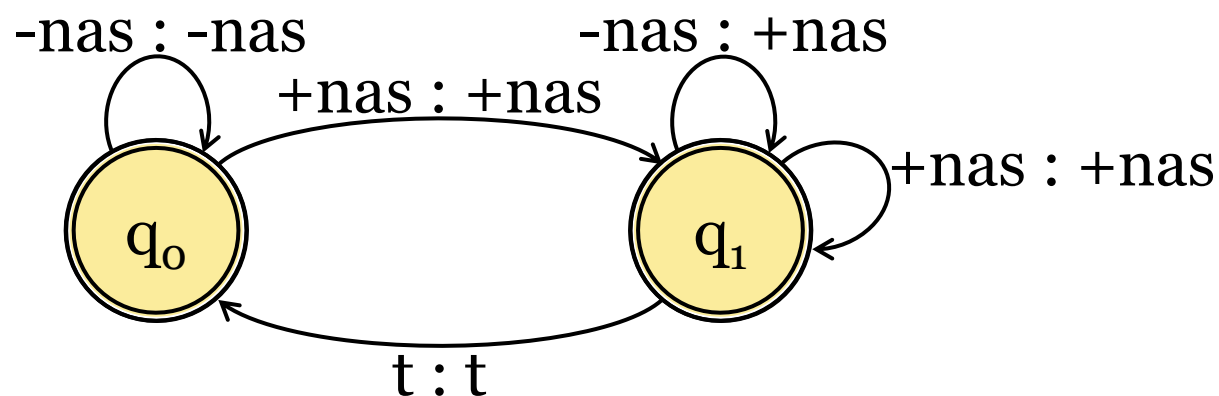


# Progressive Harmony



/ n a w a t a /  
[ n ã w̃ ã t a ]

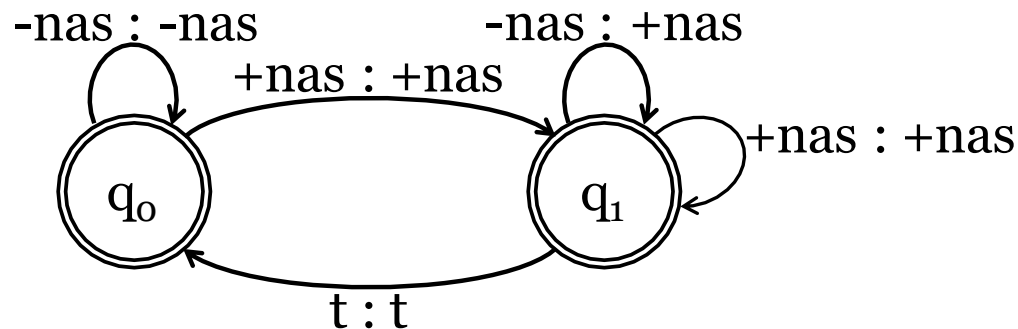
# Bidirectional Harmony



/ w a n a w a /  
 w a n ã w̃ ã  
 [ w̃ ã n ã w̃ ã ]

# Determinism

- Properties of finite state transducers indicate computational complexity of input-output maps
- Deterministic: for a given input symbol, there is only one possible transition



- Non-deterministic: for a given input symbol, there are multiple possible transitions

# Weak Determinism

- Unidirectional harmony and bidirectional harmony are *weakly deterministic* (Heinz & Lai 2013)
- Weakly deterministic maps:
  - Can be decomposed into left- and right-subsequential functions
  - Are alphabet-preserving
  - Are length-preserving

# Metaphony (Bounded Harmony)

- Metaphony: post-tonic high vowel targets stressed mid vowel for raising
- Central Veneto (Walker 2005, 2010, 2011)

[kant-é-se] ‘sing (1sg impf subj)’

[órden-o] ‘order (1sg)’

[ángol-o] ‘angle (sg)’

kant-í-si-mo] ‘sing (1pl impf subj)’

[úrdin-i] ‘order (2sg)’

[ángol-i] ‘angle (pl)’

# Metaphony (Bounded Harmony)

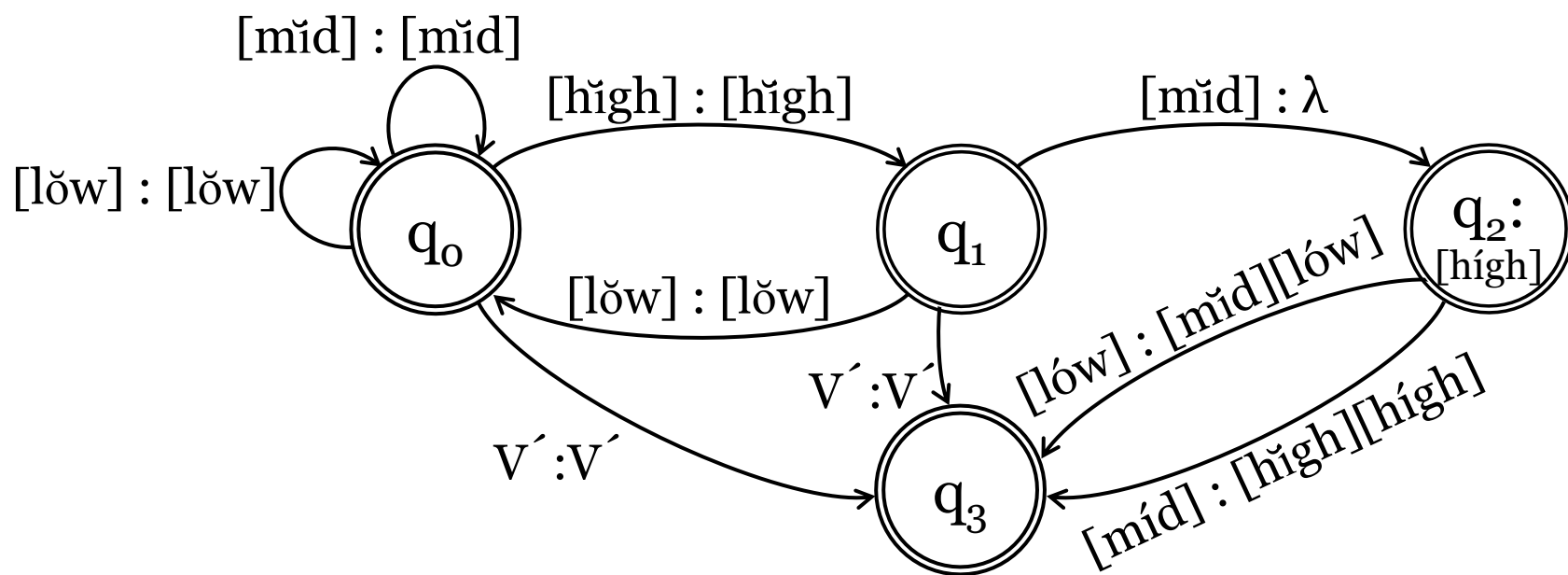
- Metaphony is circumambient:

/an . go . l-i/   /or . de . n-o/   /or . de . n-i/

[an . go . l-i]   [or . de . n-o]   [ur . di . n-i]

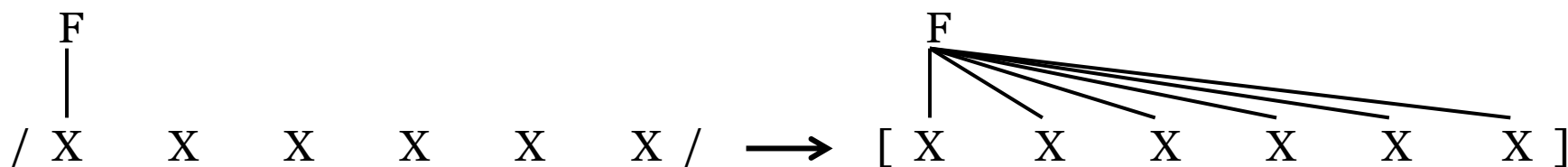
- Vowel's status as undergoer of metaphony determined by material on both sides
- BUT that material is not unboundedly far away

# Metaphony (Bounded Harmony)

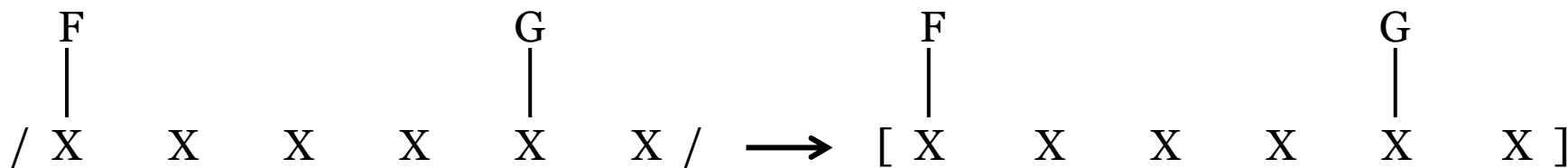


# Sour Grapes in Unbounded Feature Spreading

- Full spreading with no blocker present:



- No spreading with blocker present:

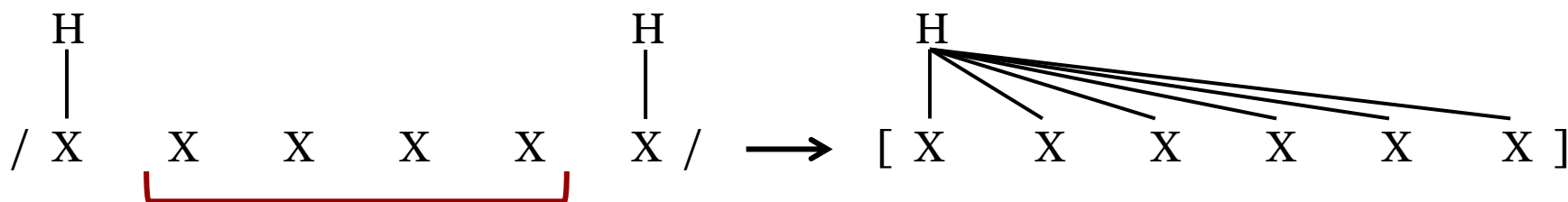


status as undergoers of harmony  
determined by material on both sides

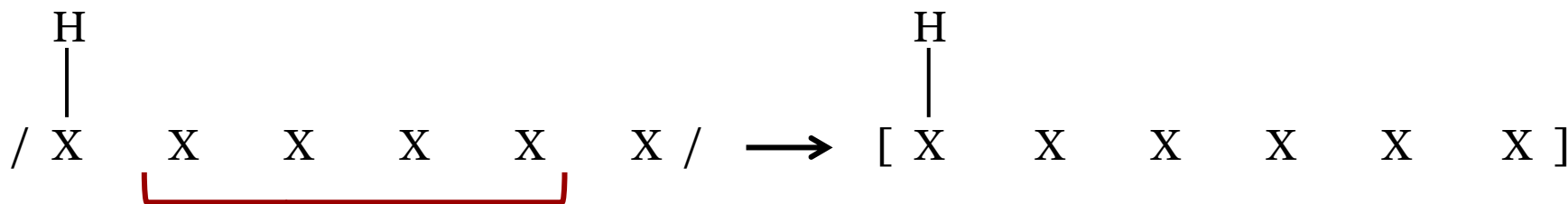


# Unbounded Tonal Plateauing

- Tonal plateauing between high tones:



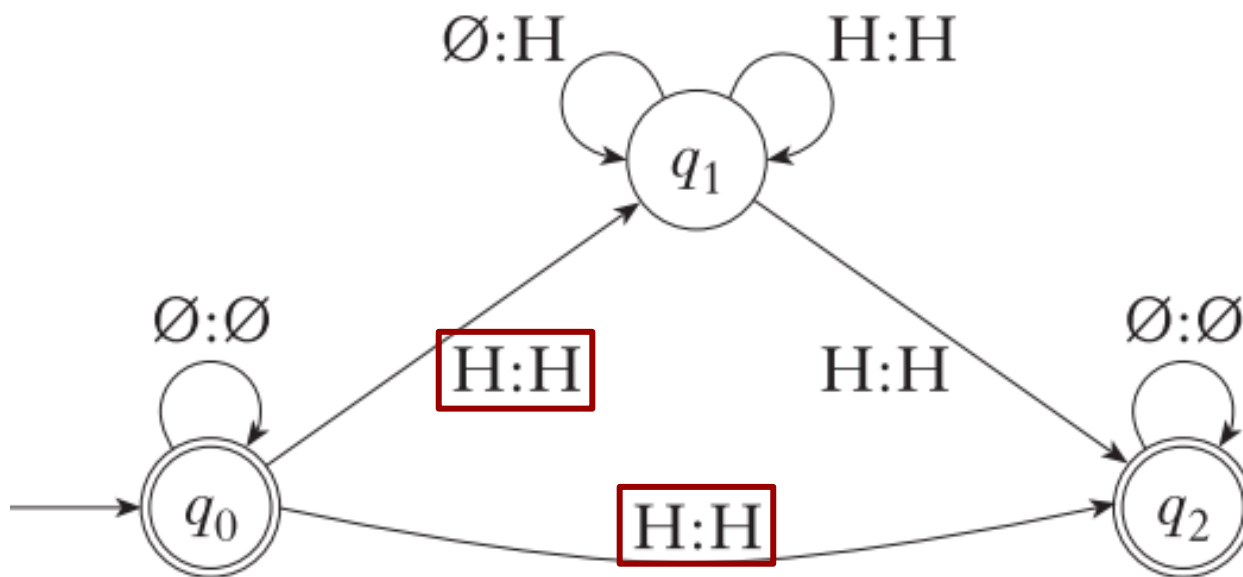
- No spreading with single high tone:



status as undergoers of spreading  
determined by material on both sides

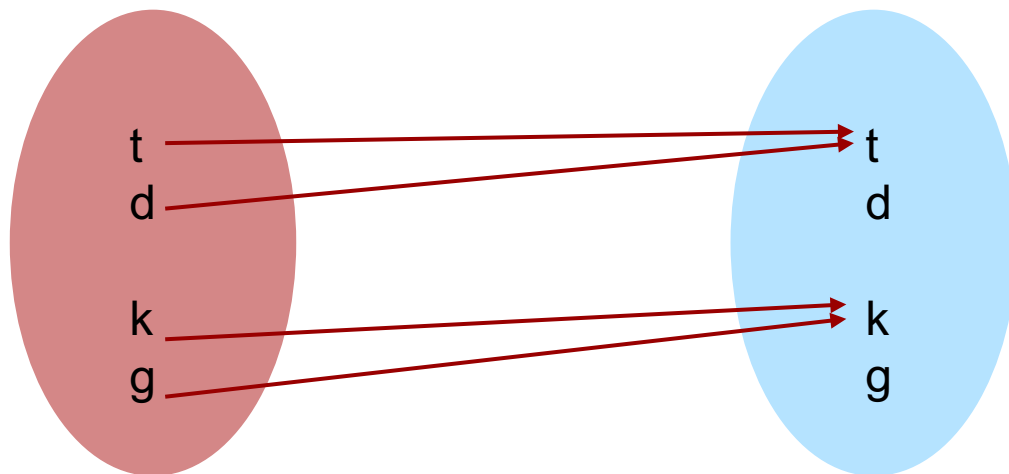
# Unbounded Tonal Plateauing & Non-Determinism

Finite state transducer necessary for unbounded tonal plateauing is non-deterministic (Jardine 2016)



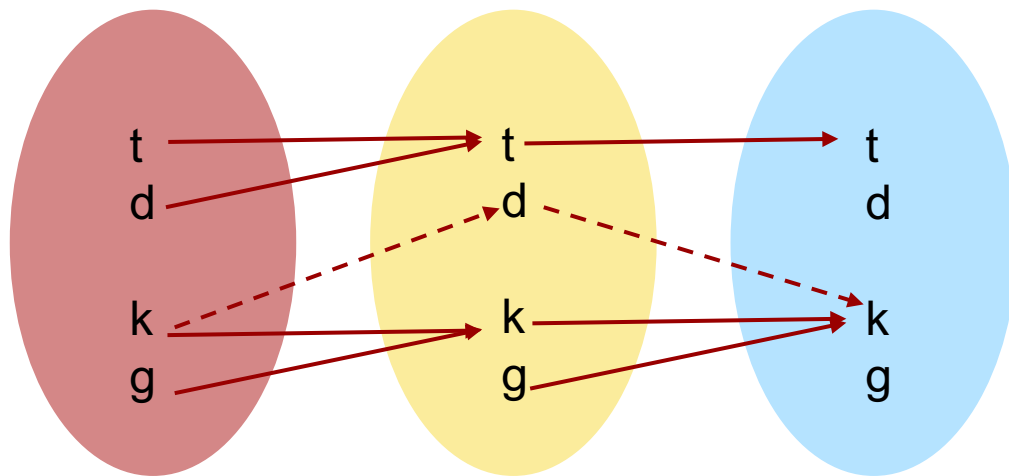
# Weak Determinism Allows for Some Markup

- To be weakly deterministic, the first FST cannot add new characters to the alphabet, or increase the length of the word
- But there is still a lot of unused information!
  - Very few phonological patterns are *one-to-one* (injective)
  - We can mark up positional information on the intermediate representation
- For markup to work, there must be fewer possible surface representations than intermediate representations



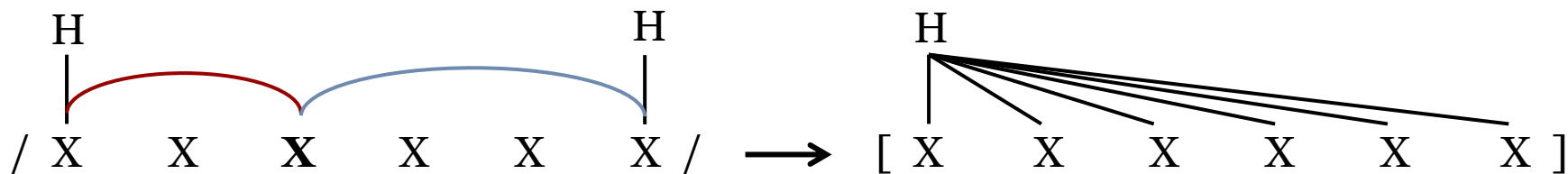
# Weak Determinism Allows for Some Markup

- To be weakly deterministic, the first FST cannot add new characters to the alphabet, or increase the length of the word
- But there is still a lot of unused information!
  - Very few phonological patterns are *one-to-one* (injective)
  - We can mark up positional information on the intermediate representation
- For markup to work, there must be fewer possible surface representations than intermediate representations

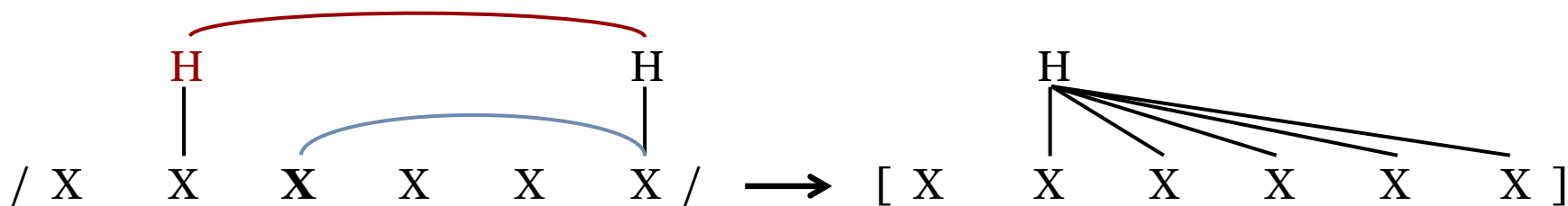


# Two Understandings of Unbounded Tonal Plateauing

- Undergoers must precede and follow triggers (from any distance)

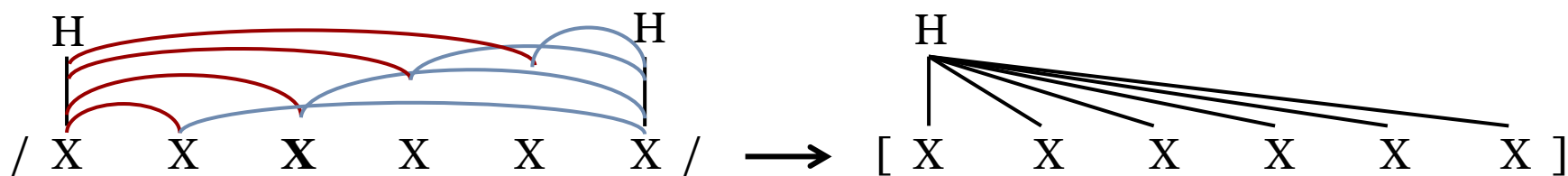


- Undergoers precede a trigger, but not the first trigger



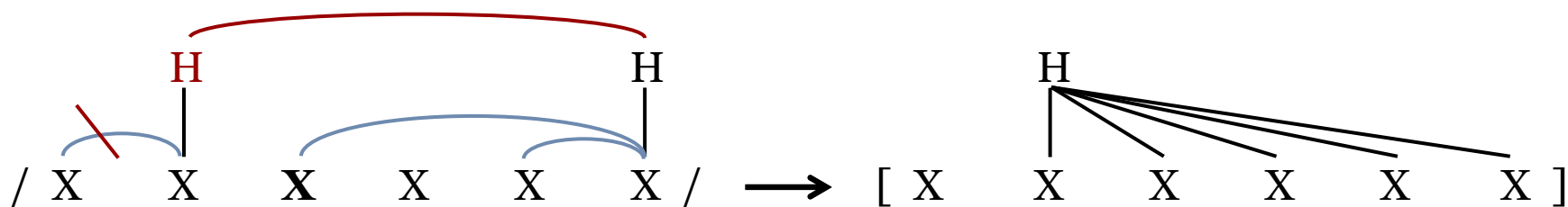
# Two Understandings of Unbounded Tonal Plateauing

- Undergoers must precede and follow triggers (from any distance)



Each undergoer must be marked up

- Undergoers precede a trigger, but not the first trigger



Only the triggers need to be marked up

# Local Markup Strategy

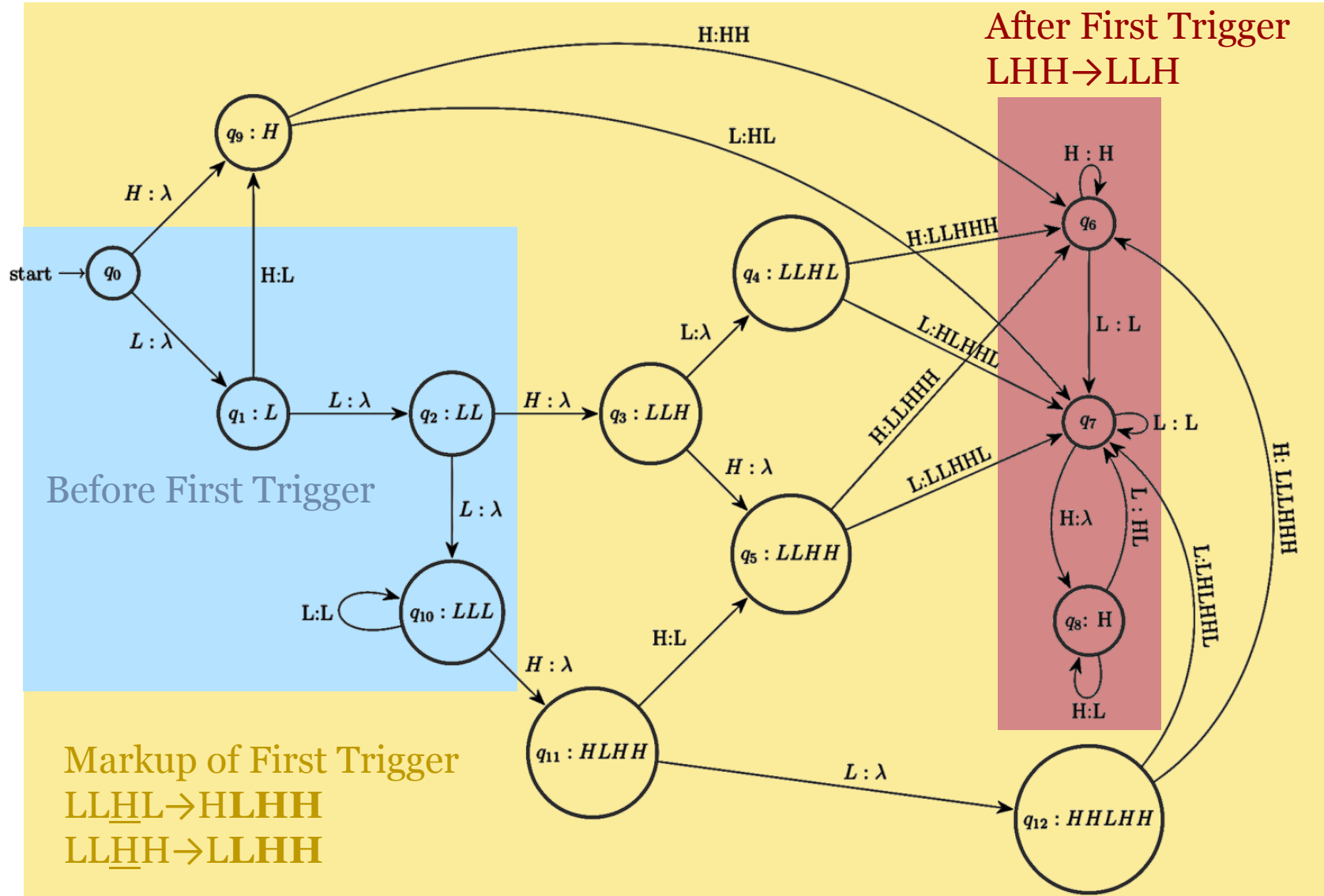
- All  $x$  in the alphabet are available on the surface
  - Markup cannot be segmental
- Not all substrings  $xy$  are available on the surface
- UTP is attempted with a LFST then a RFST
- Three properties of UTP:
  - Anything preceding the first **H**, surfaces as L
  - Anything following the final **H** surfaces as L
  - Anything between the first **H** and final **H** surfaces as H
- LFST can mark first **H** with adjacent TBUs, since they will surface predictably
  - If markup for **H** is unique, RFST can spread from last **H** to the first **H**, by stopping at the markup

# Local Markup-LFST

- Marks up first **H** with **LHH**
  - #H→#H
  - #LH→#LH
  - LLHL→HL**HH**
  - LLHH→LL**HH**
- Makes sure no other LHH appear
  - **H**...LHH→**H**...LLH
- This overwrites underlying tone in three places
  - **H**...LXH→**H**...LLH, but X will surface as H regardless.
  - **H**Y→HH, could be a problem, so encoded in Z
  - ZL**H**{H,L}→{L,H}LHH, but Z must have been L.



# Leftward FST



# Right FST

- Right FST can identify the last H
- Spreads H from last H until it sees the LHH substring (reversed to HHL).
  - After which, spreads L.
- If the last H is in a LHH substring
  - HLHH → LLHL
  - LLHH → LLHH
- Also, if last H is in #LH, no spreading occurs.

# Right-to-Left Spread

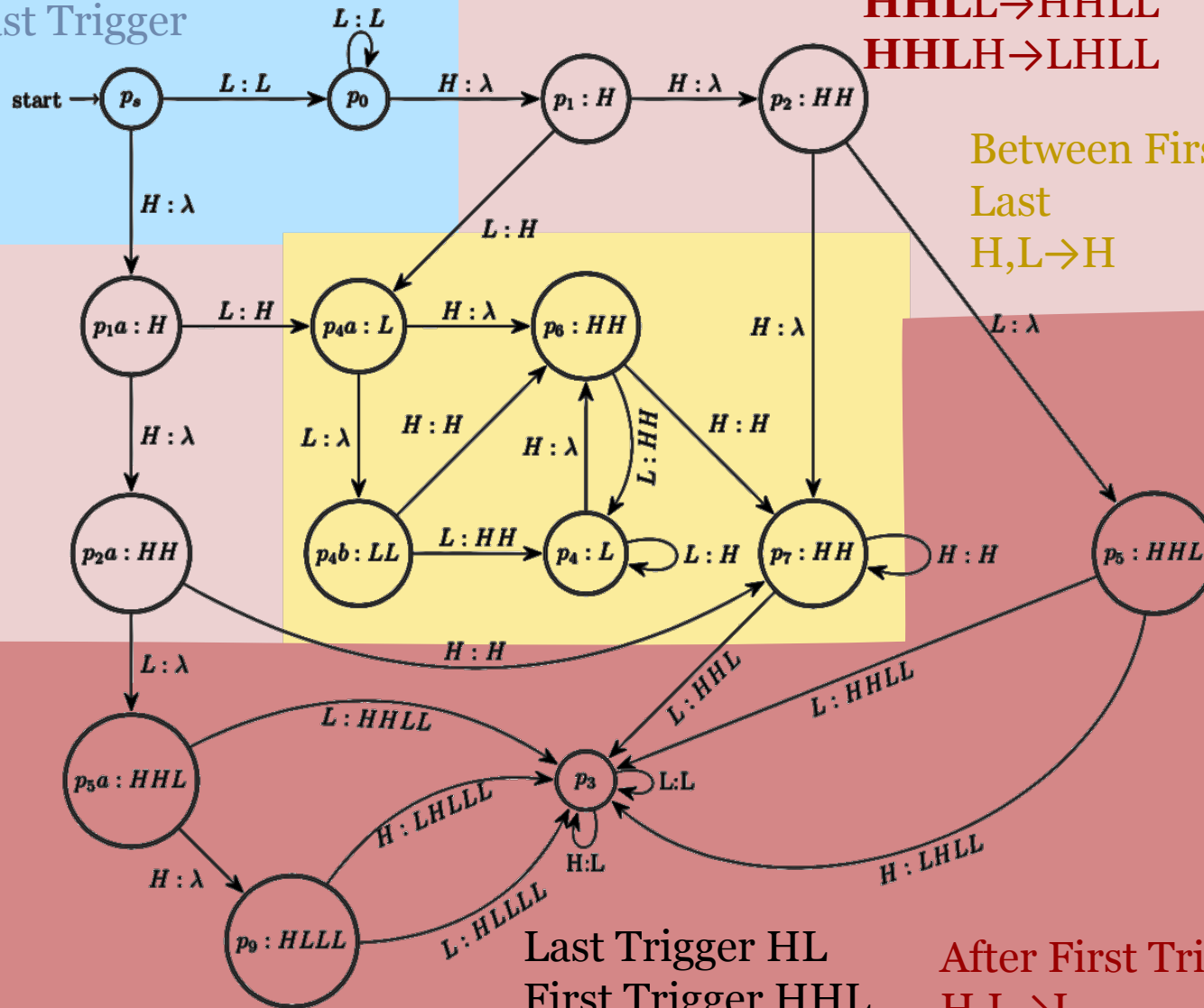
Last Trigger is in First Trigger String

HLL → HLL

HHLH → LHLL

Pre-Last Trigger

L → L



Between First and Last  
H, L → H

Last Trigger HL  
First Trigger HHL

After First Trigger  
H, L → L

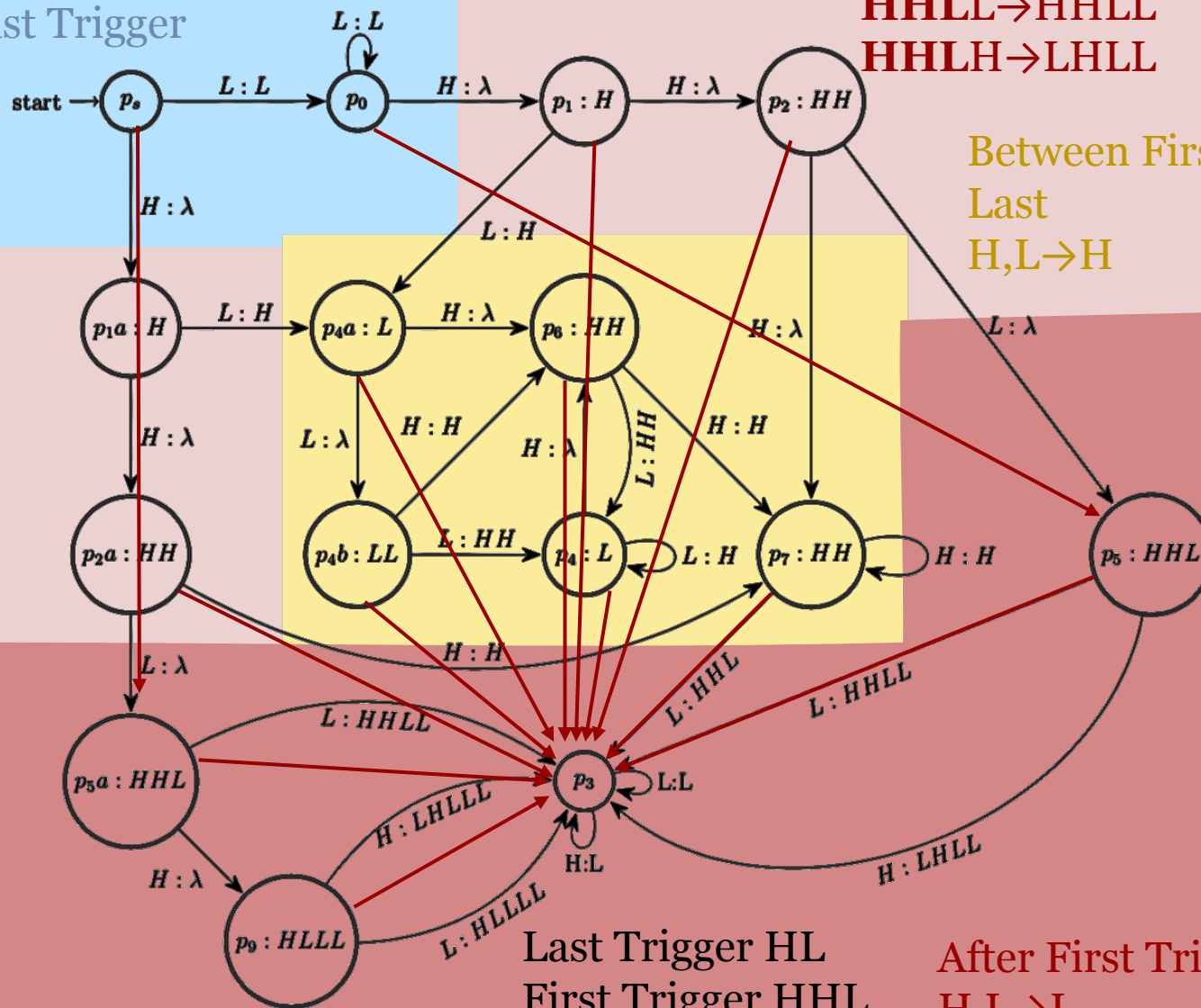
# Right-to-Left Spread

Last Trigger is in First Trigger String

$HLL \rightarrow HLL$   
 $HHLH \rightarrow LHLL$

Pre-Last Trigger  
 $L \rightarrow L$

Between First and Last  
 $H, L \rightarrow H$

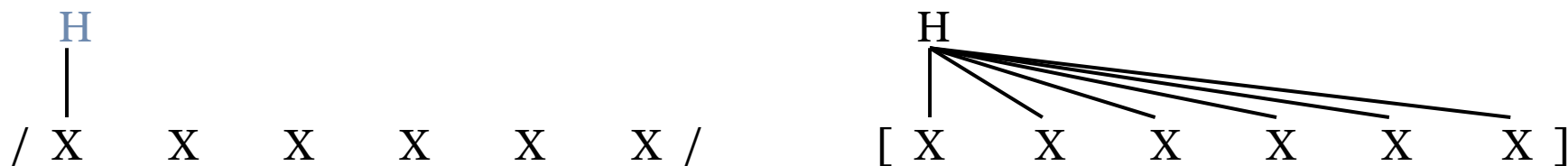


Last Trigger HL  
 First Trigger HHL

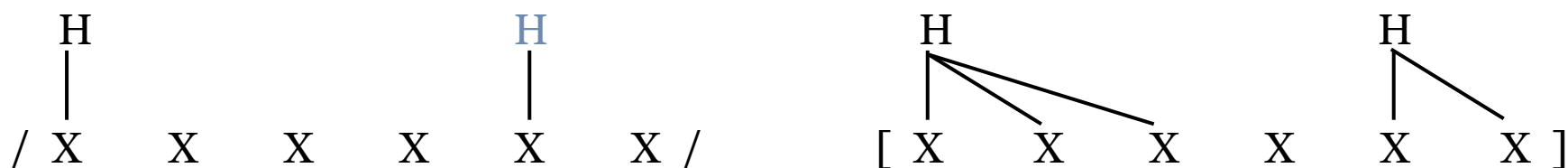
After First Trigger  
 $H, L \rightarrow L$

# Sour Grapes-ish: Copperbelt Bemba

- Full spreading to right edge with no intervening High tone



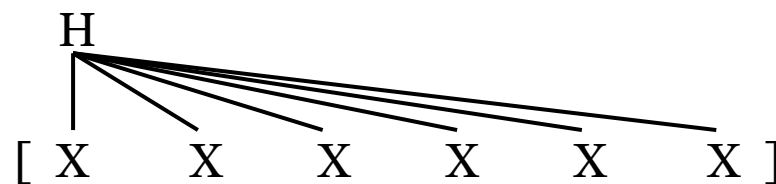
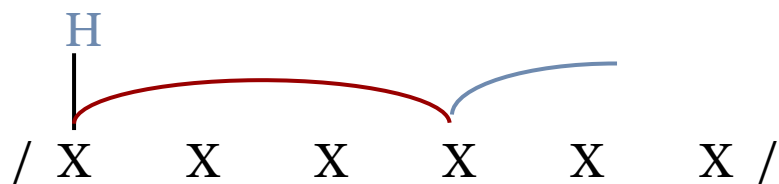
- Non-iterative spreading with an intervening High tone



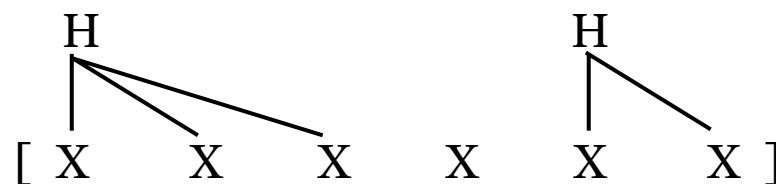
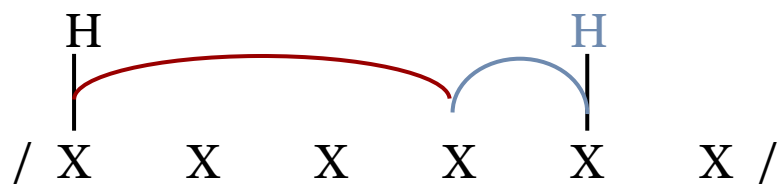
Output tone dependent on TBUs on both sides

# Sour Grapes-ish: Copperbelt Bemba

- Full spreading to right edge with no intervening High tone



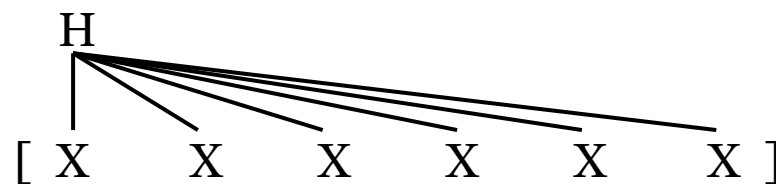
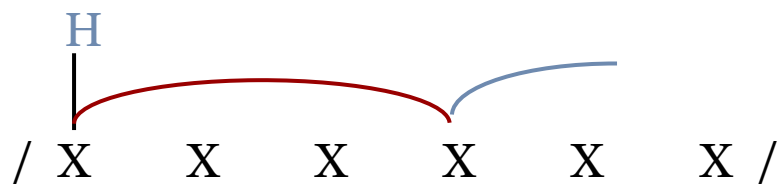
- Non-iterative spreading with an intervening High tone



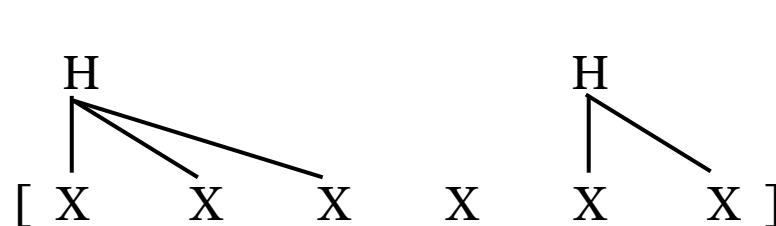
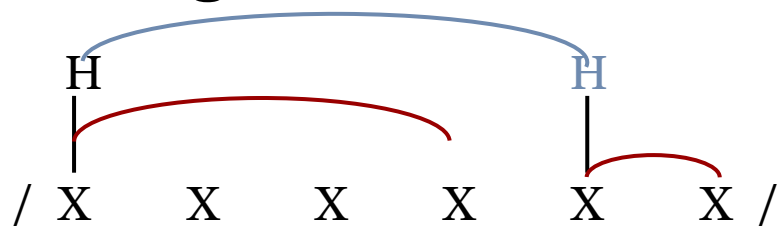
Output tone dependent on TBUs on both sides

# Sour Grapes-ish: Copperbelt Bemba

- Full spreading to right edge with no intervening High tone



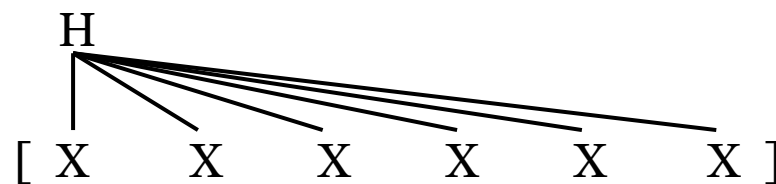
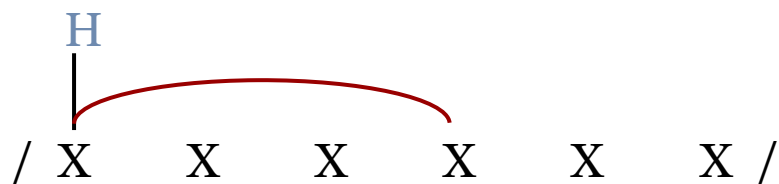
- Non-iterative spreading with an intervening High tone



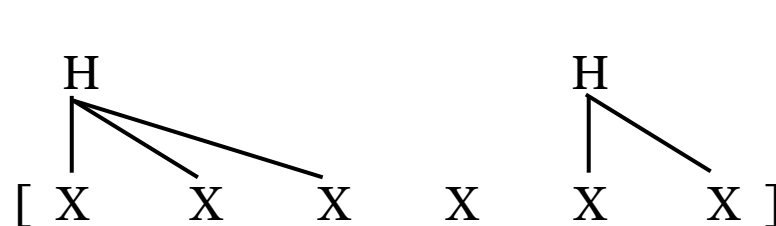
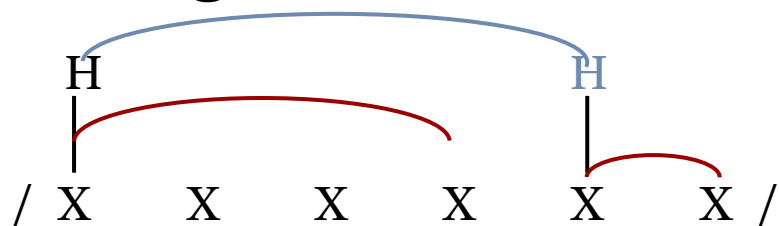
Undergoers follow the last trigger

# Sour Grapes-ish: Copperbelt Bemba

- Full spreading to right edge with no intervening High tone



- Non-iterative spreading with an intervening High tone



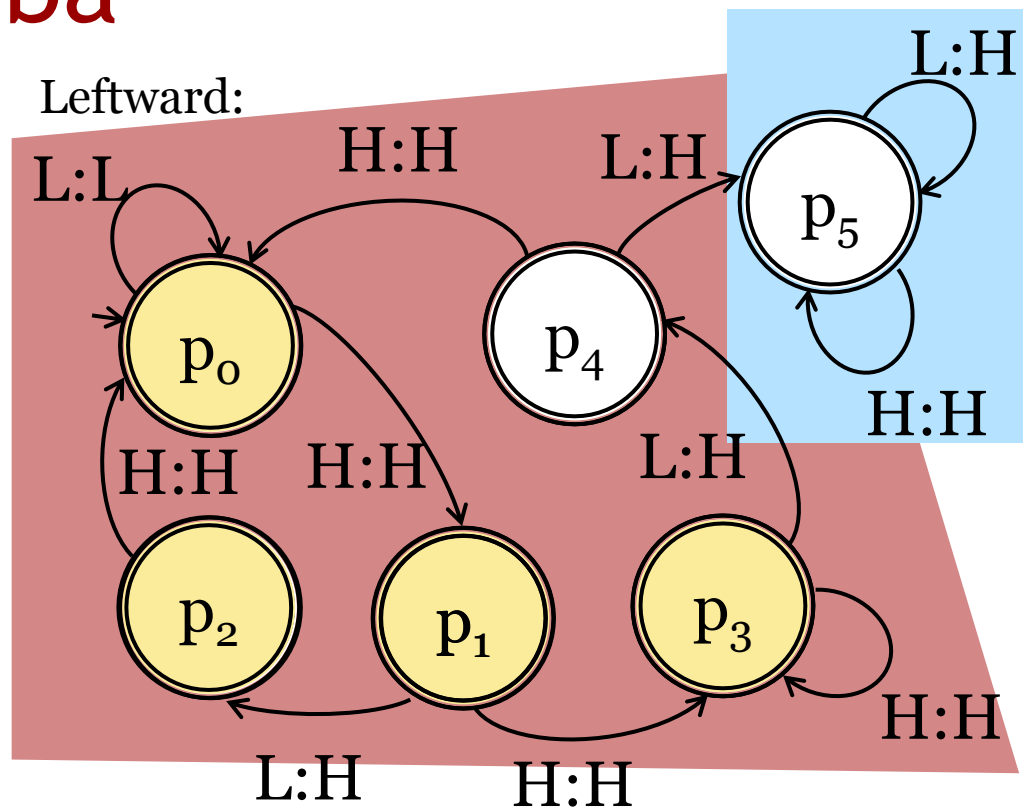
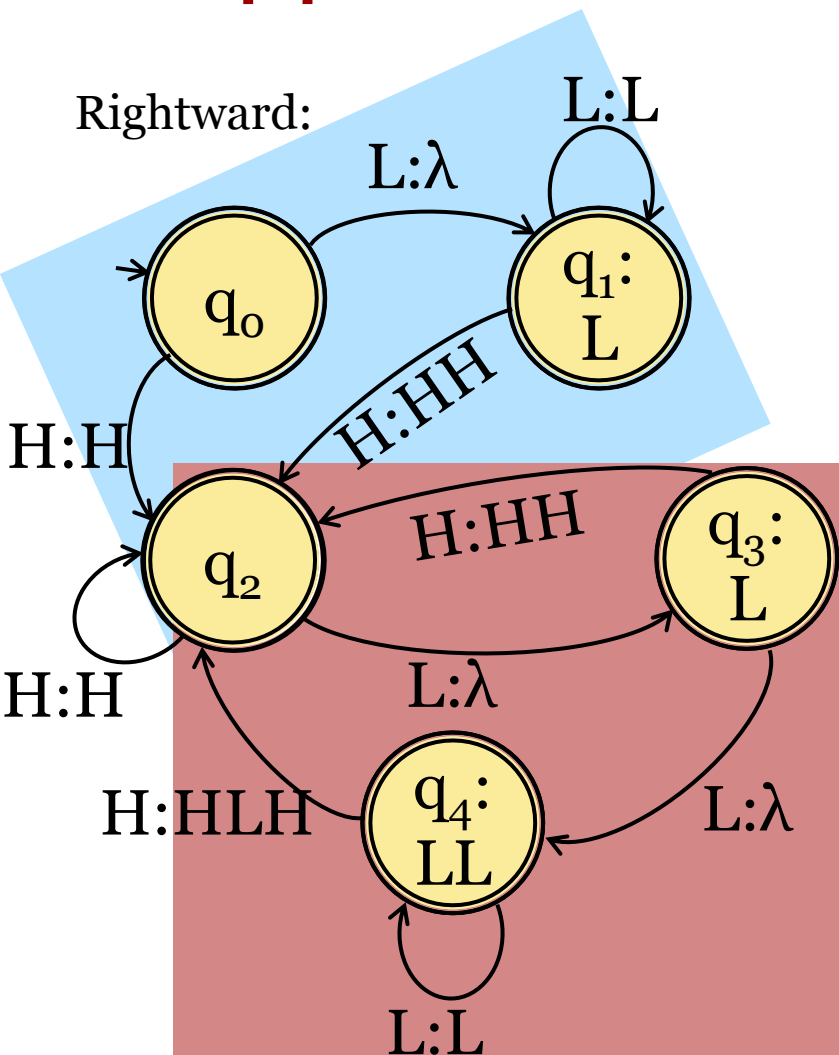
Need to mark up non-last High tones



# Copperbelt Bemba Markup

- Non-last H have two predictable TBUs following them
  - $H??...H \rightarrow HHH...H$  (due to bounded spread)
  - Mark up  $H??...H$  as  $HLH...H$
- All TBUs following last H are predictable
  - $H...? \rightarrow H...H$
  - So mark up last H locally  $HL$  as  $HH$
- LFST then fills in  $HLH \rightarrow HHH$ , and spreads from  $HLL$

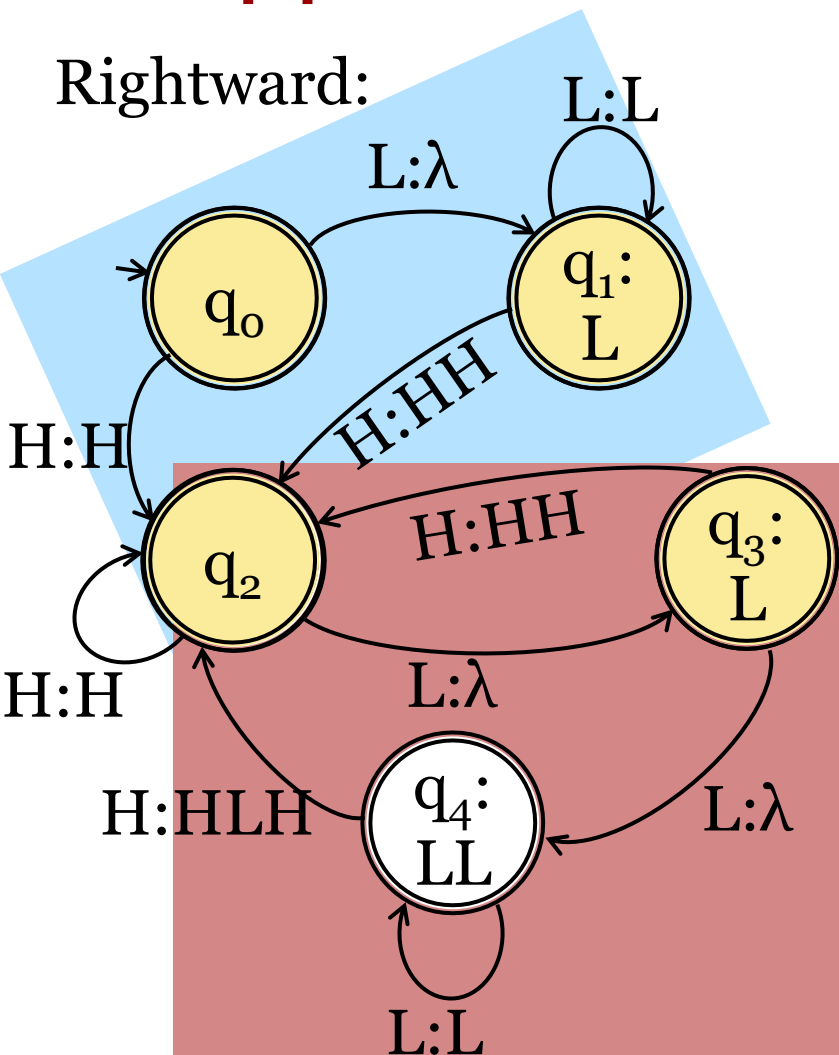
# Copperbelt Bemba



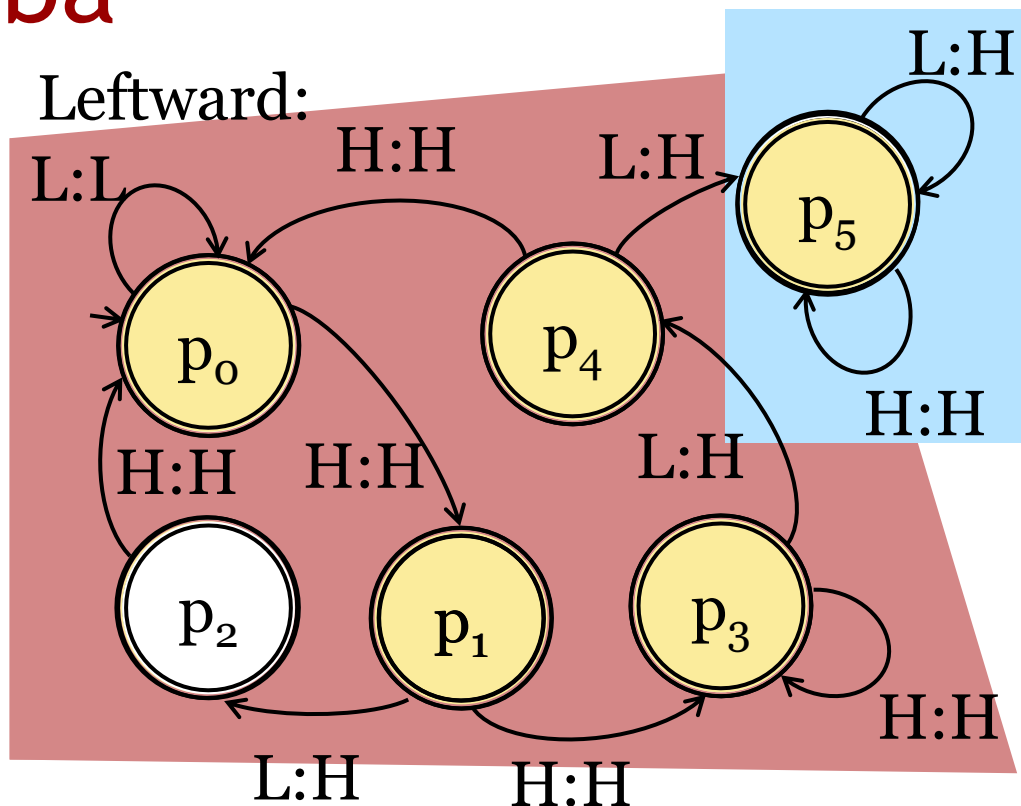
/ H L L L H L /  
 H L H L H H  
 [ H H H L H H ]<sub>34</sub>

# Copperbelt Bemba

Rightward:



Leftward:



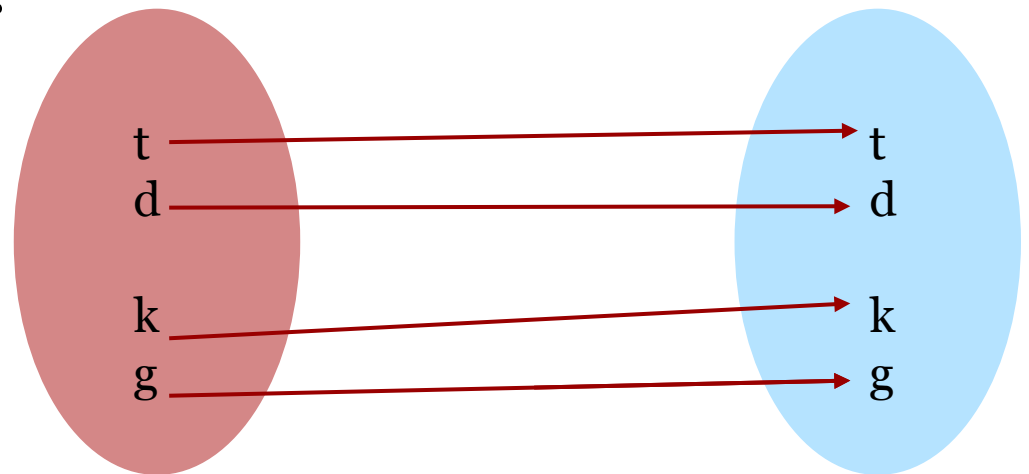
/ H L H L L L /  
 H H H H L L  
 [ H H H H H H ]<sub>35</sub>

# Results Thus Far

|                         |                              |                          |
|-------------------------|------------------------------|--------------------------|
| <b>Tonal Plateauing</b> | First Trigger                | Last Trigger             |
|                         | XL <u>H</u> H (HL <u>H</u> ) | L <u>H</u> (H <u>H</u> ) |
| <b>Copperbelt Bemba</b> | Last Triggers                | Pre-Blocker Triggers     |
|                         | <u>H</u> HLL                 | <u>H</u> LLH             |
| <b>Sour Grapes</b>      | Post-Blocker Triggers        | Pre-Blocker Triggers     |
|                         | ???                          | ???                      |

# True Sour Grapes Markup

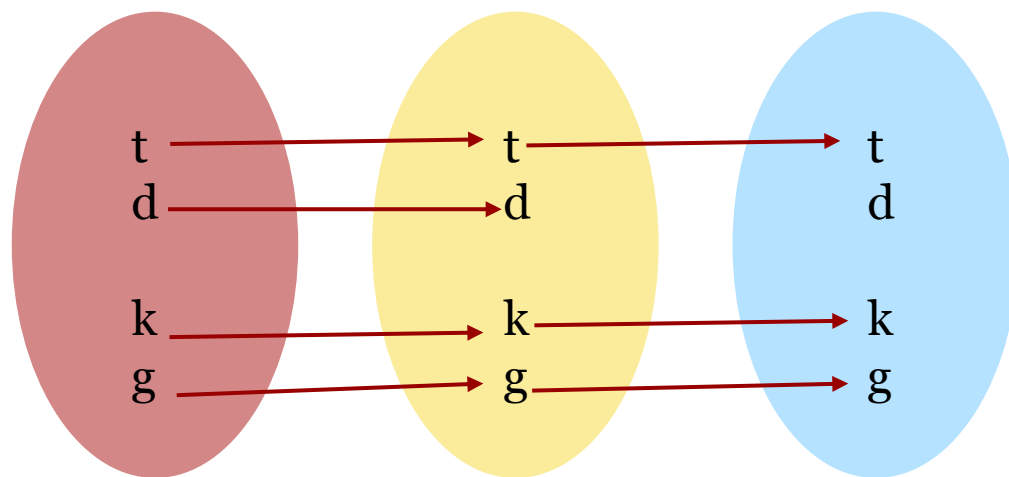
- Before the last H (blocker), there is no spreading
  - Before the blocker, Sour Grapes is one-to-one:
  - $H??...H \rightarrow H??...H$
  - So the markup mapping must be one-to-one before the blocker



# True Sour Grapes Markup

- Before the last H (blocker), there is no spreading
  - Before the blocker, Sour Grapes is one-to-one:
  - $H??...H \rightarrow H??...H$
  - So the markup mapping must be one-to-one before the blocker

Nothing pre-blocker  
can be marked up



# Let's Try: True Sour Grapes Markup

- All TBUs following last **H** are predictable
  - $H...? \rightarrow H...H$
  - Suppose we can mark up **H** as some string **XY**
  - If all elements of **XY** are in the alphabet, **XY** could appear underlyingly before the last **H**
    - $/XY...HL/ \rightarrow [XY...HH]$
    - $/XY...HL/$  cannot markup to  $XY...XY$ , (**XY** is unique)
    - $/XY...HL/$  is marked up as  $ZW...XY \rightarrow_{LFST} XY...HH$
    - Now  $ZW...HL$  cannot markup to  $ZW...XY$
  - Some **AB** must mark up to **XY** (markup is injective)
- Contradiction: no such markup exists
- Sour Grapes is not weakly deterministic

# Conclusion

- Attested unbounded circumambient processes (tonal and featural) are weakly deterministic

|                         |                              |                          |
|-------------------------|------------------------------|--------------------------|
| <b>Tonal Plateauing</b> | First Trigger                | Last Trigger             |
|                         | XL <u>H</u> H (HL <u>H</u> ) | L <u>H</u> (H <u>H</u> ) |
| <b>Copperbelt Bemba</b> | Last Triggers                | Pre-Blocker Triggers     |
|                         | <u>H</u> HLL                 | <u>H</u> LH              |
| <b>Sour Grapes</b>      | Post-Blocker Triggers        | Pre-Blocker Triggers     |
|                         | ???                          | ???                      |

- Unattested sour grapes patterns are regular, but not weakly deterministic